



Both Sides of the Feed: Should Schools Have Video Game Clubs?

Both Sides of the Feed takes the topic already living rent-free in people's heads and asks them to do something harder than having an opinion—actually research one. Each printable pulls from Infobase's Issues & Controversies database and breaks down both sides of the debate, with additional resources to dig deeper into each argument. They read, react, and figure out where they actually stand, and what they want to know next.



How It Works:

The front teases both sides of the debate, giving you enough to understand where each argument is coming from, but not enough to make up your mind for you. Dig into the Infobase resources, then head to the Your Hot Take section to answer two questions for each side: what matters to them, and what you disagree with. The goal isn't to pick a winner—it's to get past "they're wrong" and into "here's why they think that, and here's where I push back." Then in Your Next Scroll, write down the question the debate left you with and where you want the conversation to go next.



Set Up:

Print front and back and laminate them, because debates don't expire, and neither do these. Leave them out, or keep a pile on hand for anyone who has a strong opinion about everything and has never been asked to defend it.



This Month's Hot Topic:
**Should Schools Have
Video Game Clubs?**

Both Sides of the Feed: Should Schools Have Video Game Clubs?



Everyone has an opinion on this one, but have you actually looked at both sides? Read through the arguments below, dig into the Infobase resources, and figure out where you actually stand.

The Case For Video Game Clubs

Gaming is a billion-dollar industry with college scholarships, pro careers, and a fanbase bigger than most pro sports. Supporters argue that schools that ignore it are missing the chance to coach kids in something they're already great at.

The Case Against Video Game Clubs

Schools should be a break from screens, not another excuse to stare at one. Opponents argue that gaming clubs reward the habits already eating into kids' sleep, grades, and social lives, and that schools shouldn't be the ones encouraging them.

GET THE SCOOP

Video Games Will Make Us Smarter: A Debate

Some say video games train kids to solve real-world problems. Others say they're doing the opposite. Watch the debate and decide who's making the better case.

1. Login to the Infobase database, "Classroom Video On Demand for K-12"
2. To find this story, type this URL into your search browser: <https://bit.ly/3QA3j47>

Games & Society

Some scientists say gaming builds focus, teamwork, and risk-taking skills. Others say it kills sleep, grades, and social skills, and can become a real addiction. The truth? Probably both.

1. Login to the Infobase database, "Science Online"
2. To find this story, type this URL into your search browser: <https://bit.ly/4t6BcqA>

How Video Games Can Help Your Career

Scientists pitted action gamers against strategy gamers in a decision-making test. The action gamers won, by 25%. Could your Xbox actually be making you a faster thinker?

1. Login to the Infobase database, "Ferguson's Career Guidance Center"
2. To find this story, type this URL into your search browser: <https://bit.ly/4tOkWvE>

YOUR HOT TAKE

Before you pick a side, sit with both of them. For each argument below, write down what you think actually matters to the people making it, and what you'd push back on.

What matters to the pro side:

What matters to the anti side:

Where I'd push back on the pro side:

Where I'd push back on the anti side:

Your Next Scroll

Both sides made their case, but a good debate always leaves you with more questions than answers. Don't close the tab yet! Write down the question you're still sitting with and where you think the conversation should go next.

Keep Scrolling

You've seen both sides, but there's more where that came from. Dig deeper into the debate with these additional Infobase resources.

What Videogames Can Be: A Q&A with Anna Anthropy



Search Instructions:

1. Login to the Infobase database, "Bloom's Literature" and copy the title "What Videogames Can Be" into the search bar
2. Or Use the URL Link: <https://bit.ly/48zamQA>

5 High-Paying Careers for Gamers



Search Instructions:

1. Login to the Infobase database, "Ferguson's Career Guidance Center" and copy the title "5 High-Paying Careers for Gamers" into the search bar
2. Or Use the URL Link: <https://bit.ly/3Pfeu1B>

Video Games: Good Or Bad For You?



Search Instructions:

1. Login to the Infobase database, "Classroom Video On Demand" and copy the title "Video Games: Good Or Bad For You?" into the search bar
2. Or Use the URL Link: <https://bit.ly/4cZQxTM>